**SUMO DIGITAL VIDEO GAME WALKTHOUGH.**

**When : By 10:00 pm on Wednesday 3rd April.**

Where : <https://itch.io/jam/sumo-digital-uos>

**DETAILS :**

You must state clearly on your upload your **team number** and the **name** of your game.

You must upload a single sentence that explains the genre of the game you have made and the replacement mechanic that you have used.

**Length of video:**

The video must not exceed **5 minutes in duration**. If you have a game that runs for longer than this then you will need to edit the final version that you upload in order to demonstrate those features of the game you believe are most important for us to view.

**Voiceover:**

The video should have a voiceover that explains to the viewer what they are seeing taking place on the screen.

'The player is now solving a puzzle in order to escape from the room, they have to collect the 3 objects....'

The voiceover should clearly explain the key improvements you expect to have in the final version of the game, for example:-

' the speed that the character is moving at now is slow and will be adjusted through playtesting in the final version '

' the objects in the room you are viewing in this playthrough are currently placeholder art and are all due to be replaced in the final version.'